

FOR EDTECH COACHES

60 chat prompts

Prompts for EdTech Coaches.

Ready-to-use prompts for planning, teaching and reflection.

*The right tool at the right time.
Part of the WISE Framework for Education at
choosewise.education.*

VOL.
40

Glossary

A few terms that recur throughout this guide. If you already know them, skip ahead to the framework on the next page.

AI — Artificial Intelligence

An attempt to make machines mimic brain functions — to "think" and learn roughly the way humans do. We don't fully understand how the brain works, but we can try to replicate the parts we do understand.

Prompt

An instruction given to a chatbot to get a desired response or task performed.

Iterate

After receiving a response from a chatbot, you refine and clarify the parts you're not satisfied with — sharpening the answer until it's what you want. The better your starting prompt, the fewer iterations you'll need.

Chatbot

A chatbot has been trained to find patterns in large amounts of text. It uses those patterns to generate a response to your prompt. The answer is produced in real time.

GPT

The underlying model (Generative Pre-trained Transformer) that a chatbot uses. The same GPT can power different chatbots — for example, Copilot and ChatGPT have both used OpenAI's GPT.

Generative AI

AI that creates (generates) text, images, video, or sound in real time when prompted to do so.

Bias

AI responses can be skewed or partial, depending on the data the AI was trained on and the biases present in that data. These biases are harder to spot in chatbots than in image-generating AI.

Hallucination

The text you receive from a chatbot is based on patterns in its training data, but word generation also involves randomness — meaning generated words can sometimes create a meaning that simply isn't true.

A framework for writing your own prompts

Role: Act as an experienced physics teacher.

Task: Create a lesson plan that introduces year 8 students to optics.

Context: I teach at a middle school, have 25 students in my class, and the lesson is 60 minutes long.

Format: Link content and activities to the physics curriculum and give me a plan that describes each part of the lesson and the materials required.

Tone: Use a formal but friendly tone.

A few chatbots to know

AI can also generate images and more, but we focus here on chat capabilities.

ChatGPT — OpenAI's chatbot

Gemini — Google's chatbot

NotebookLM — Google's tool that can, among other things, generate a two-voice podcast

Copilot — Microsoft's chatbot

Claude — Anthropic's chatbot

Perplexity — From San Francisco, was early to include source links

Duck AI — DuckDuckGo's chatbot, lets you pick among several GPTs

Mistral AI — A chatbot from France

Most chatbots have age restrictions.

How to use the prompts

All the prompts are starting points — examples to get you going. Adapt them to fit your context.

After using a chatbot for a while, you'll learn what kinds of prompts work better or worse. Try the same prompt twice — first as-is, then with the prefix "Act as an experienced expert teacher in [subject]" — and see whether the quality of the response improves. A good response means a good prompt. A poor response means the prompt needs more context or adjustment. Some chatbots are better than others at certain tasks, so if you're not satisfied despite multiple tries, consider switching chatbot.

Brackets and privacy

You paste the prompt text into the chatbot's input field. Wherever brackets *[like this]* appear, replace the text inside with whatever fits your context.

Always double-check the responses — chatbot output is not guaranteed to be accurate.

Note: Think carefully before uploading texts or documents. Never upload personal data or sensitive information. Mind GDPR.

EdTech Coaches

- 01 Create a lesson plan for a *[grade X]* class in *[subject]* that integrates *[specific digital tool, e.g. coding or Google Classroom]*, with three activities and one goal from the national curriculum.
- 02 Give me five strategies to support teachers at a *[primary school]* in using *[specific tool, e.g. Teams]* in their teaching, with one practical idea for each.
- 03 Write a short tutorial for introducing *[specific digital skill, e.g. coding or digital presentations]* to a *[grade X]* class, with three steps and one example.
- 04 Suggest three ways to use *[specific digital tool, e.g. Scratch or Padlet]* to strengthen *[specific goal, e.g. problem-solving or collaboration]* in a *[grade X]* class.
- 05 Create a list of five quick tips for managing technical issues (e.g. *[specific problem, e.g. wifi]*) during a lesson at a *[primary school]*.
- 06 Give me an example of a routine for planning a digital workshop for teachers at an *[Upper Secondary school]* on *[specific topic, e.g. AI in teaching]*, with three steps.
- 07 Suggest three ways to integrate digital tools in a cross-curricular project for a *[grade X]* class between *[subject 1]* and *[subject 2]*, with one idea for each.
- 08 Write a short guide for teaching a *[grade X]* class to use *[specific tool, e.g. Canva]* to create *[specific output, e.g. a poster]*, with three steps.
- 09 Give me five ideas for using *[specific tool, e.g. robots or apps]* to engage a *[grade X]* class in *[specific subject, e.g. mathematics]*.
- 10 Create a list of three short reflection questions for teachers at a *[primary school]* after a workshop on *[specific digital topic, e.g. cybersecurity]*.

11 Suggest three ways to collaborate with school leadership at a *[primary school]* to implement *[specific digital initiative, e.g. 1:1 devices]*, with one strategy for each.

12 Give me an example of a simple assessment of a *[grade X]* class's digital skills in *[specific subject, e.g. Social Studies]*, with three criteria.

13 Write a list of five digital resources (e.g. websites or apps) for a *[grade X]* class that support *[specific goal, e.g. language development]*.

14 Suggest three ways to handle students' uneven digital prior knowledge in a *[grade X]* class during a lesson with *[specific tool]*, with one solution for each.

15 Create a template for a professional development session for teachers at a *[primary school]* on *[specific tool or topic, e.g. coding]*, with three sections.

16 Give me five ideas for using *[specific tool, e.g. VR or interactive whiteboards]* to explore *[specific subject, e.g. history]* in a *[grade X]* class.

17 Suggest three ways to introduce *[specific digital skill, e.g. online source criticism]* to a *[grade X]* class, with one activity for each.

18 Write a short tutorial to support a teacher at a *[primary school]* in integrating *[specific tool, e.g. Quizlet]* into their teaching, with three steps.

19 Give me an example of a simple digital activity for a *[grade X]* class linked to *[specific theme, e.g. sustainability]*, with three components.

20 Create a list of three short ways to collaborate with librarians or other resource staff at a *[primary school]* to promote *[specific digital goal, e.g. reading]*.

21 Create a lesson idea for a *[grade X]* class in *[subject]* that uses *[specific digital tool, e.g. Minecraft Education]* to explore *[specific goal, e.g. geometry]*, with three steps.

22 Give me five ways to help teachers at a [primary school] manage [specific digital issue, e.g. student logins], with one simple solution for each.

23 Write a short guide for introducing [specific digital skill, e.g. image editing] to a [grade X] class, with three steps and one practical task.

24 Suggest three ways to use [specific tool, e.g. Book Creator] to support [specific goal, e.g. writing development] in a [grade X] class, with one idea for each.

25 Create a list of five quick tips for ensuring cybersecurity when a [grade X] class uses [specific tool].

26 Give me an example of a routine for planning a digital theme day at a [lower secondary school] on [specific theme, e.g. source criticism], with three activities.

27 Suggest three ways to combine [specific tool, e.g. QR codes] with outdoor learning for a [grade X] class in [subject], with one task for each.

28 Write a short tutorial for teaching a [grade X] class to create a simple animation using [specific tool, e.g. Stop Motion], with three steps.

29 Give me five ideas for using [specific tool, e.g. Kahoot] to review [specific subject, e.g. history] with a [grade X] class.

30 Create a list of three short questions for evaluating a teacher's use of [specific digital tool] after a lesson at a [middle school].

31 Suggest three ways to collaborate with [specialist teachers] at a [primary school] to adapt [specific tool, e.g. text-to-speech] for students with [specific need].

32 Give me an example of a simple assessment of a [grade X] class's ability to use [specific tool, e.g. Google Docs], with three criteria.

33 Write a list of five digital resources for a *[grade X]* class linked to *[specific theme, e.g. sustainable development]*, with a short description of each.

34 Suggest three ways to introduce *[specific digital skill, e.g. online collaboration]* to a *[grade X]* class, with one group activity for each.

35 Create a template for a short workshop for teachers at a *[lower secondary school]* on *[specific topic, e.g. flipped classroom]*, with three key components.

36 Give me five ideas for using *[specific tool, e.g. green screen]* to enhance *[specific subject or unit, e.g. Science or optics]* in a *[grade X]* class.

37 Suggest three ways to prepare a *[grade X]* class for a new digital tool (e.g. *[specific tool]*), with one introductory activity for each.

38 Write a short guide to support a teacher at a *[primary school]* in troubleshooting *[specific technical problem, e.g. projector]*, with three concrete steps.

39 Give me an example of a digital project task for a *[grade X]* class in *[subject]* that uses *[specific tool, e.g. Tinkercad]*, with three components.

40 Create a list of three short ways to collaborate with students at a *[lower secondary school]* to design a *[specific digital project, e.g. school app]*, with one example for each.

41 Create a lesson activity for a *[grade X]* class in *[subject]* that uses *[specific digital tool, e.g. Nearpod]* to explore *[specific theme, e.g. climate change]*, with three components.

42 Give me five strategies for overcoming teacher resistance to *[specific tool or topic, e.g. coding]* at a *[primary school]*, with one positive idea for each.

43 Write a short tutorial for teaching a *[grade X]* class to create a simple website using *[specific tool, e.g. Google Sites]*, with three steps and one example.

44 Suggest three ways to use *[specific tool, e.g. Forms]* to collect and analyse student responses in *[subject]* for a *[grade X]* class, with one idea for each.

45 Create a list of five quick solutions for managing *[specific technical problem, e.g. slow internet connection]* during a lesson at a *[primary school]*.

46 Give me an example of a routine for introducing a new digital tool (e.g. *[specific tool]*) to teachers at a *[primary school]*, with three steps.

47 Suggest three ways to use *[specific tool, e.g. Flip]* to strengthen *[specific goal, e.g. oral presentation]* in a *[grade X]* class in *[subject]*.

48 Write a short guide for teaching a *[grade X]* class the basics of *[specific skill, e.g. computational thinking]* using *[specific tool, e.g. Code.org]*, with three steps.

49 Give me five ideas for using *[specific tool, e.g. Miro]* to promote group work in *[subject]* for a *[grade X]* class.

50 Create a list of three short reflection points for a *[grade X]* class after a lesson with *[specific digital tool]*, to capture their experiences.

51 Suggest three ways to collaborate with school librarians at a *[primary school]* to integrate *[specific tool, e.g. e-books]* into teaching, with one idea for each.

52 Give me an example of a simple follow-up on a *[grade X]* class's use of *[specific tool, e.g. OneNote]*, with three observation points.

53 Write a list of five digital tools or apps for a *[grade X]* class that support *[specific subject, e.g. English]*, with a short description of each.

54 Suggest three ways to adapt *[specific tool, e.g. interactive games]* for students with *[specific need, e.g. dyslexia]* in a *[grade X]* class, with one solution for each.

55 Create a template for a 30-minute professional development session for teachers at a *[lower secondary school]* on *[specific theme, e.g. blended learning]*, with three key steps.

56 Give me five ideas for using *[specific tool, e.g. AR apps]* to explore *[specific subject or subject area, e.g. geography]* in a *[grade X]* class.

57 Suggest three ways to introduce *[specific digital skill, e.g. digital ethics]* to a *[grade X]* class, with one discussion activity for each.

58 Write a short guide to help a teacher at a *[primary school]* create a digital portfolio using *[specific tool, e.g. Seesaw]*, with three steps.

59 Give me an example of a digital collaborative task for a *[grade X]* class in *[subject]* that uses *[specific tool, e.g. Jamboard]*, with three components.

60 Create a list of three short ways to collaborate with principals at a *[primary school]* to prioritise *[specific digital goal, e.g. implementing a management tool]*, with one example for each.

CONTINUE ON THE WEB

The right tool at the right time.

This collection is part of a library of AI prompts for every role in the school — free to use, adapt, and share.

More prompt sets

Find prompts for principals, subject teachers, school leaders, support staff and more at choosewise.education/prompts

The WISE Framework for Education

Four questions that turn any "should we use this AI tool?" conversation into a structured decision — choosewise.education/wise

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